



## Technical Data Sheet

# Galtec Auto Bio Laundry Powder

### GENERAL DESCRIPTION:

**AUTO BIO LAUNDRY POWDER** is a free flowing powder detergent, low foam in nature, based on anionic and non-ionic surfactants, inorganic ingredients, oxygen based bleach, optical brightening agents, anti-redeposition agents, foam control agents and enzymes. It is suitable for textile washing, in standard domestic washing machines, industrial washing machines or for hand washing.

### DIRECTIONS FOR USE:

- For hand washing use 125 ml of the powder in 10 litres of water.
- For industrial washing machines consult the machine manufacturer's instructions before use.
- For domestic washing machines see the table below;

	Soft water	Hard water
Normal soiling	250 ml	375 ml
Heavy soiling	375 ml	500 ml

### PRODUCT INFORMATION:

**Appearance** : Free flowing white powder  
**pH (1% solution)** : 10.4 – 10.8

### HANDLING AND SAFETY:

Please refer to product Material Safety Data Sheet. .

### SIZES:

**AUTO BIO LAUNDRY POWDER** is available in 10kg containers. It should be stored in the original containers, under clean dry conditions.

#### USE OF THIS TECHNICAL DATA SHEET

This Technical Data Sheet complements and should be used in conjunction with the appropriate Safety Data Sheet. The information and recommendations given above are, to the best of the company's knowledge and belief, accurate and reliable as of the date issued, but are offered without guarantee or warranty and do not form part of any specification, except where otherwise stated. They are given solely for guidance in appropriate handling and use of the material. They relate to the specific material designated and may not be valid for such material used in combination with any other material or in any process. Conditions of use of the material are under the control of the user, therefore it is the user's responsibility to satisfy himself as to the suitability of the material, and the suitability and completeness of this information, for his own particular use.